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   Prototype

   Introduction

   Prototypes Are The Mechaism by Which Javascriot Objects

      Inhearit Features From One Another

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class User {

   constructor(id, username) {

   this.i = id;

   this.u = username;

   }

   sayHello() {

      return `Hello ${this.u}`;

   }

}

let userOne = new User(100, "Sako");

console.log(userOne.u);

console.log(User.prototype);

let strOne = "Elzero";

console.log(string.prototype);